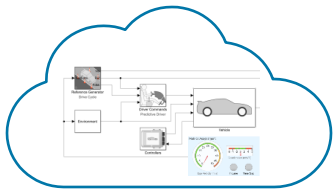
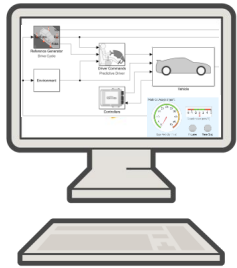
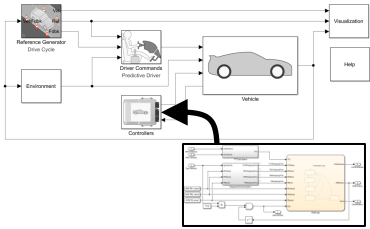
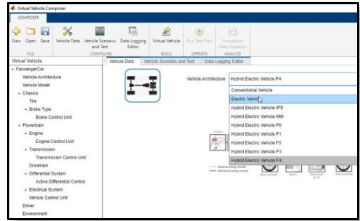
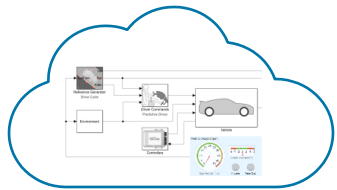
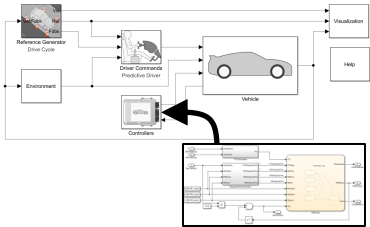
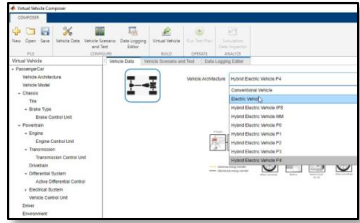


Agenda



- What is a Virtual Vehicle?
- Building a Virtual Vehicle
- Performing desktop studies
- Preparing for large scale studies

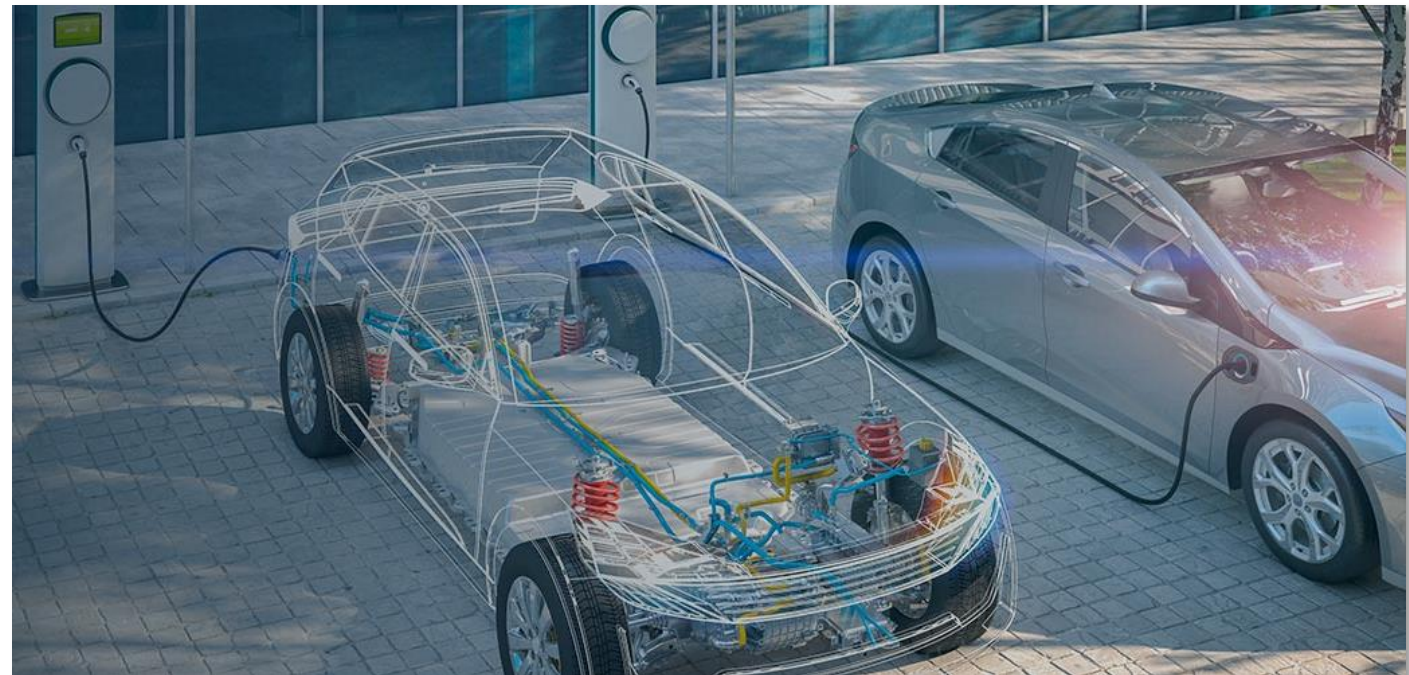
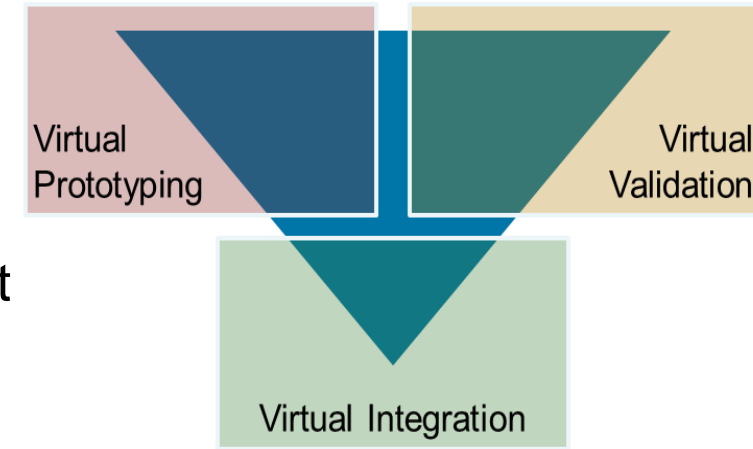
Agenda



- What is a Virtual Vehicle?
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What is a Virtual Vehicle?

- Companies are deepening virtual development
 - Increasing reliance on system-level simulation for development
 - Using physical prototypes for confirmation and final validation
 - Focus on powertrain, vehicle dynamics and ADAS / AD
- Common challenges
 - Integration of both **physics** and **software** models
 - Access to “right level” **fidelity** models across organization
 - Deploying models to users who **aren't tool experts**



MathWorks Offering for Virtual Vehicle Simulation

Engineering Tools + Application Expertise



Vehicle Templates
Subsystem Libraries
Modeling Guidelines

C/C++ Interface
Reduced Order Models
FMU Integration

Scene & Scenarios
Open Standards
Drive Cycles

Visualization
Data Analysis
Report Generation

Cloud Integration
Data Lake Integration
HiL Deployment

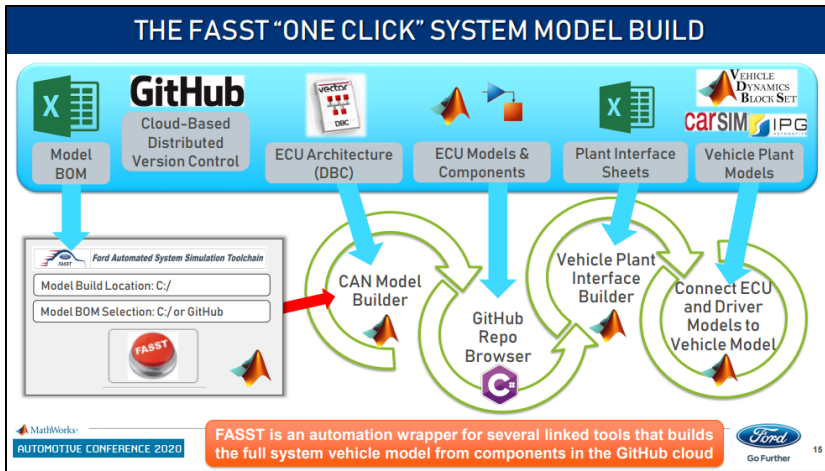
The collage features a central Simulink logo with a play button icon. To its left are logos for Modelica, GT, and Delft-Tyre. To its right are logos for C++, fmi, IPG, and ROS. Below the logos are images of a car chassis, a battery pack, a 3D car model, a road scene, a dashboard, and a car simulation.

Value proposition:

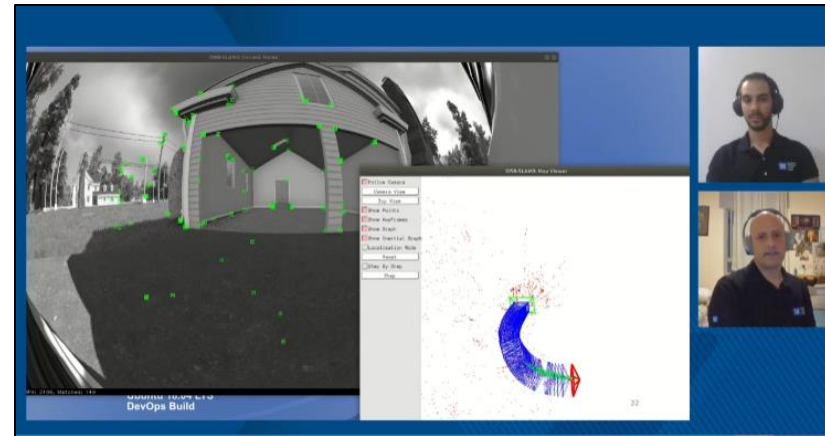
- Proven tools for modeling of physics and software
- Reference applications for reduced time-to-simulation
- Common platform for model reuse
- Solutions for large-scale modeling and simulation
- Flexible platform for growth / new use cases

How Are Companies Building Virtual Vehicles with MathWorks?

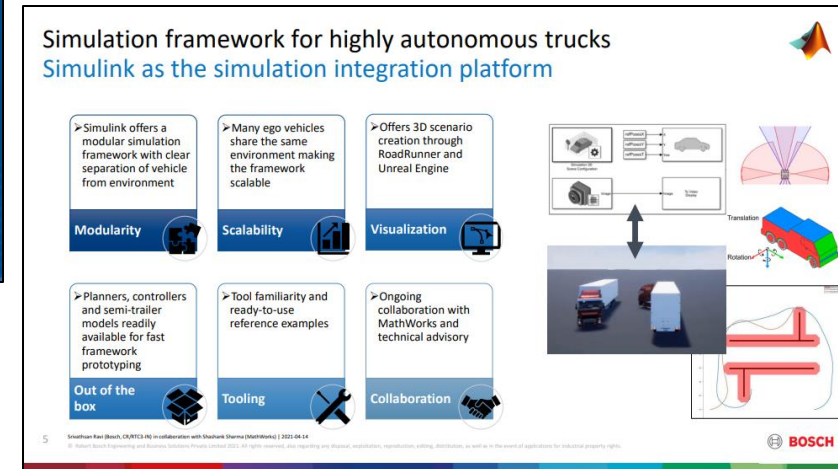
- Different virtual vehicles are built for different use cases
- Common themes are the automation of model creation, simulation and analysis



Ford: Build Virtual Vehicle in minutes

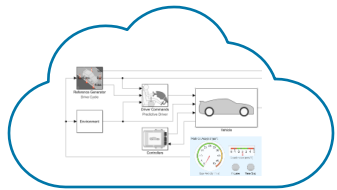
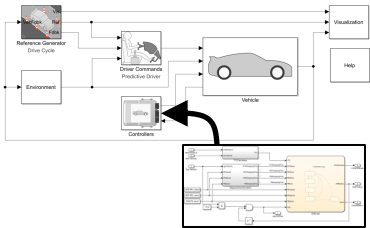
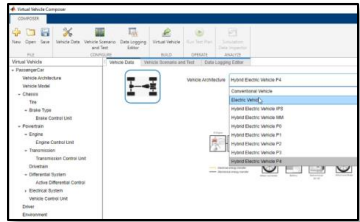


GM: Autonomous parking development



Bosch: Autonomous truck development

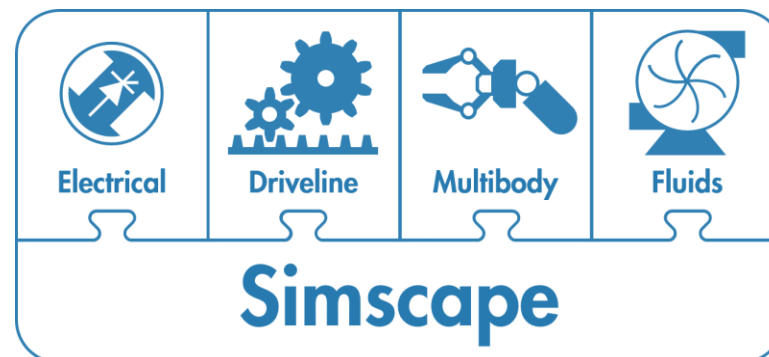
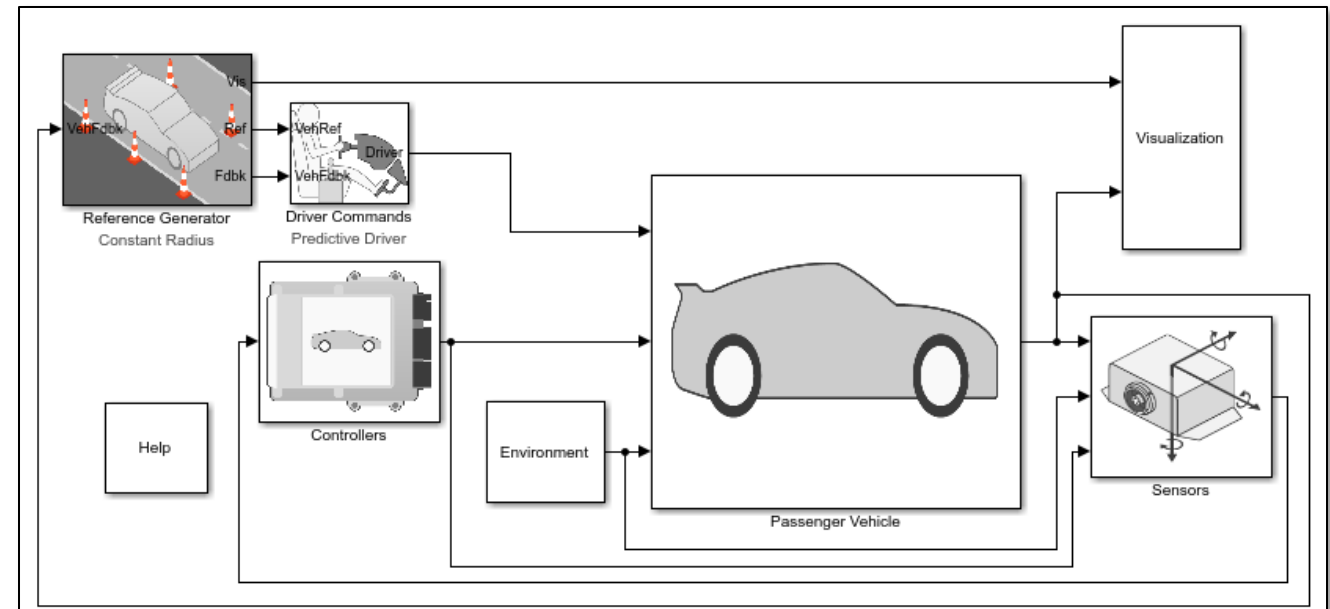
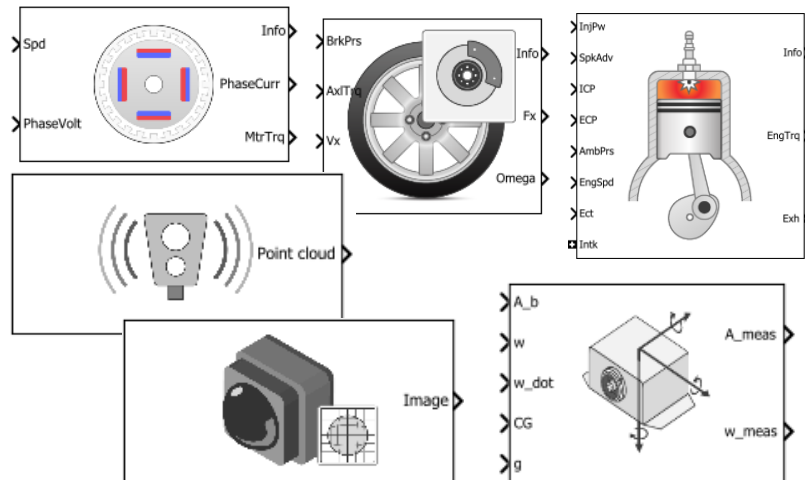
Agenda



- What is a Virtual Vehicle?
- Building a Virtual Vehicle
- Performing desktop studies
- Preparing for large scale studies

Building a Virtual Vehicle with MathWorks

- Start with one of our reference applications
- Customize as needed



Learn more:

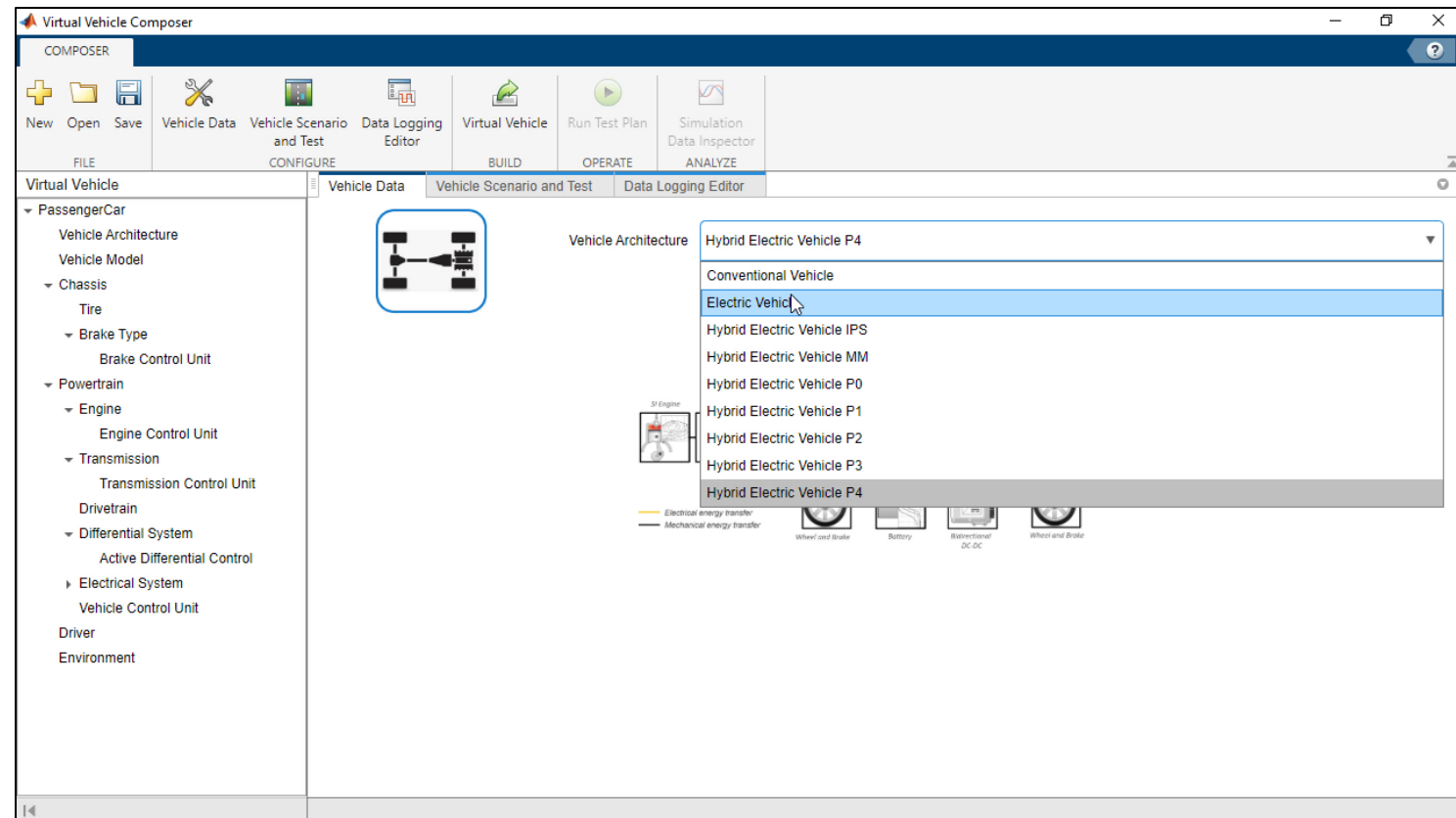
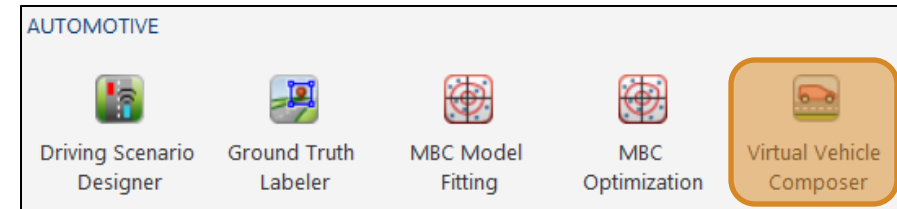
[Powertrain Blockset](#)

[Vehicle Dynamics Blockset](#)

[Simscape](#)

Virtual Vehicle Composer App

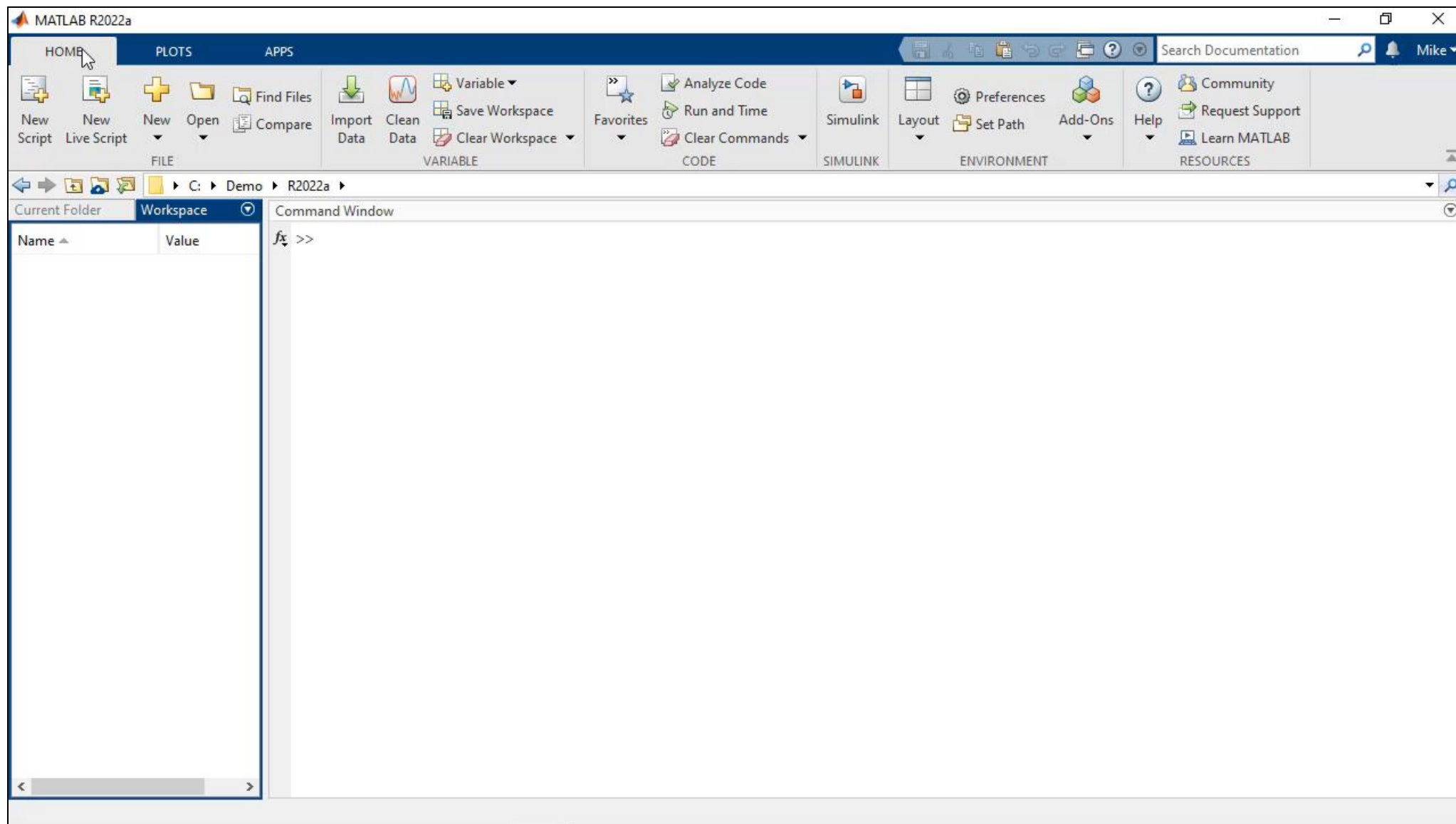
- Unified interface to quickly configure a virtual vehicle model, select test cases and review results
- Available with **Powertrain Blockset** and / or **Vehicle Dynamics Blockset**
- Includes detailed powertrain models, vehicle dynamics and closed-loop controls



Learn more:

[Virtual Vehicle Composer](#)

Virtual Vehicle Composer App

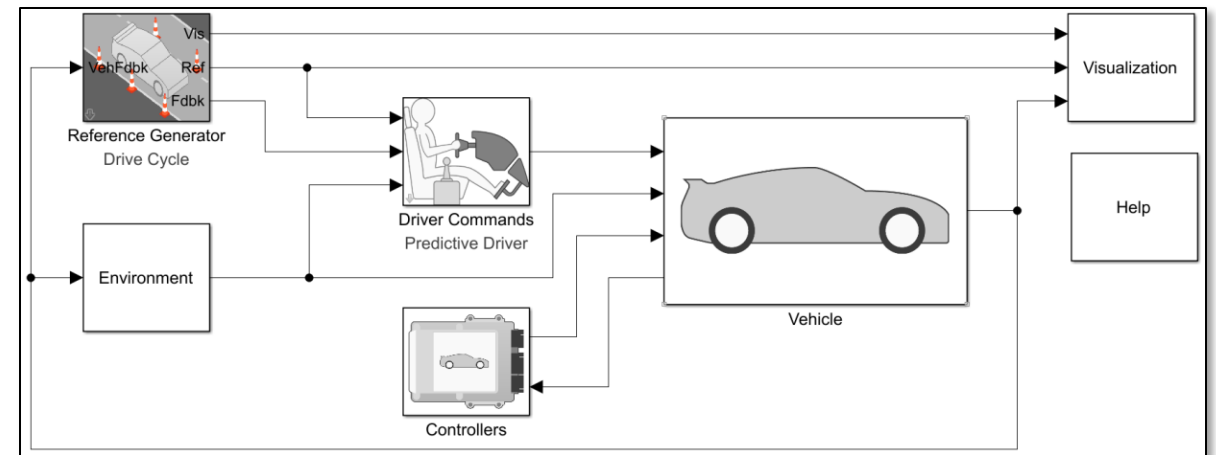


Workflow steps:

1. Start new session
2. Select powertrain
3. Select data
4. Select scenarios
5. Select signals to log
6. Generate model
7. Run test suite
8. Review results

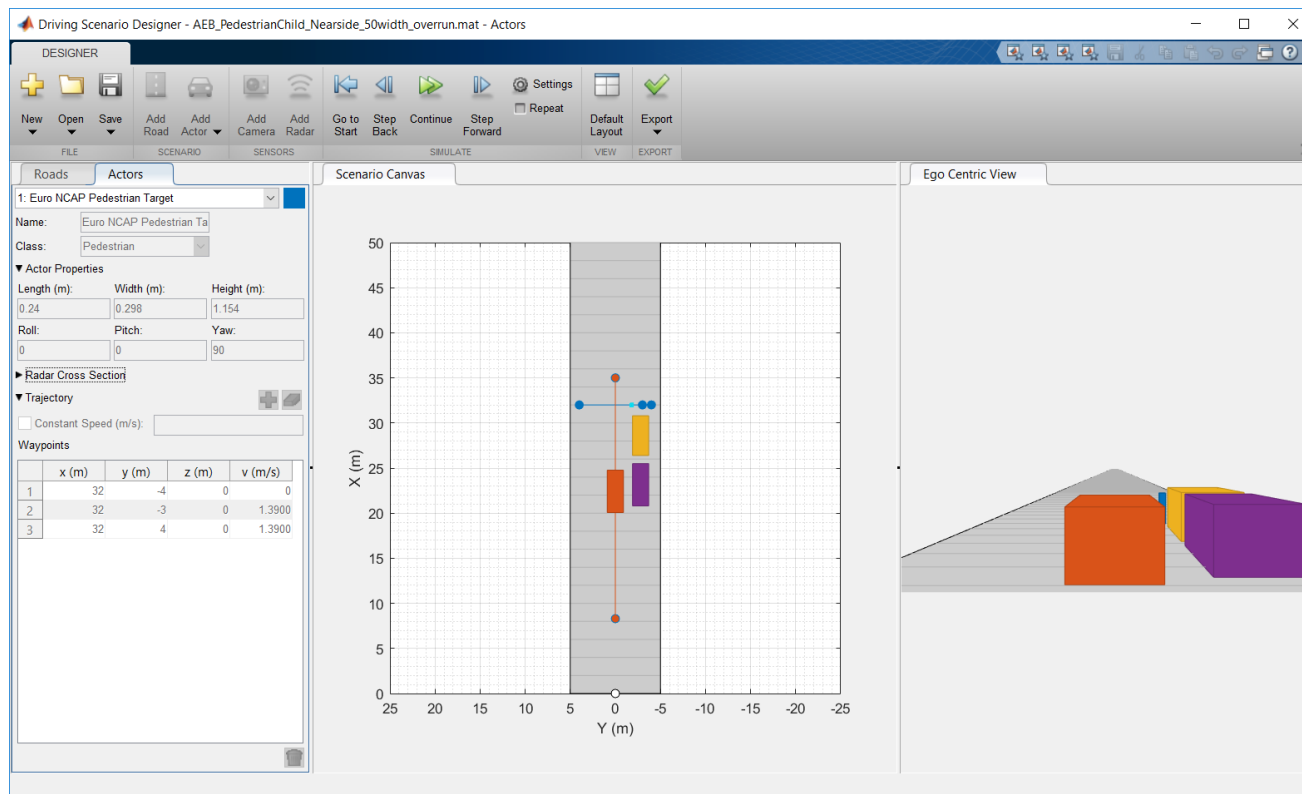
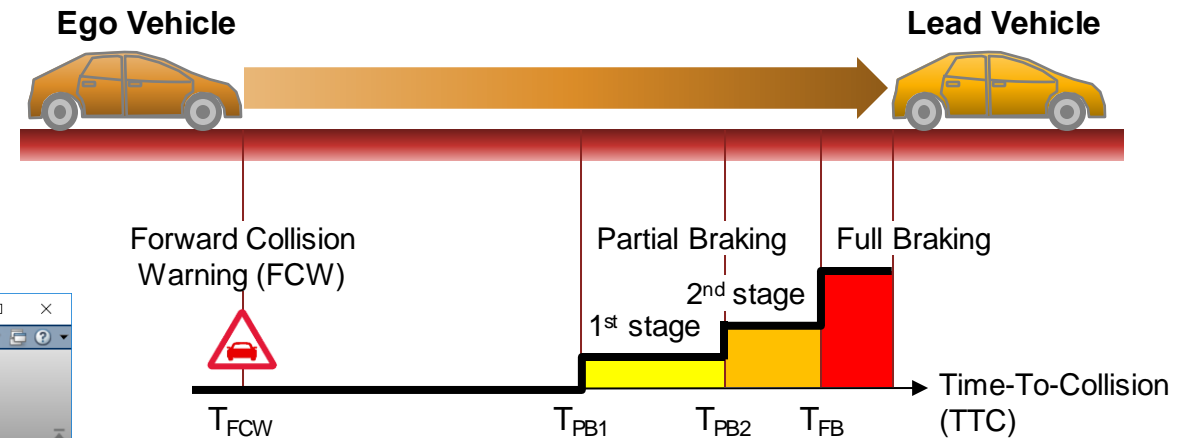
Model Customization

- Virtual Vehicle Composer app gets you a good starting point quickly
- Generated models are open, so you can customize it
 - Add new plant, controller or sensor model features
 - Create custom test scenarios
- Leverage Simulink platform
 - Integrate C code, S-functions, FMU, etc.
 - Perform large scale studies
 - Deploy model (HIL, cloud, etc.)



Autonomous Emergency Braking (AEB)

- If driver fails to apply brakes in time, AEB system engages automatically to avoid or mitigate collision

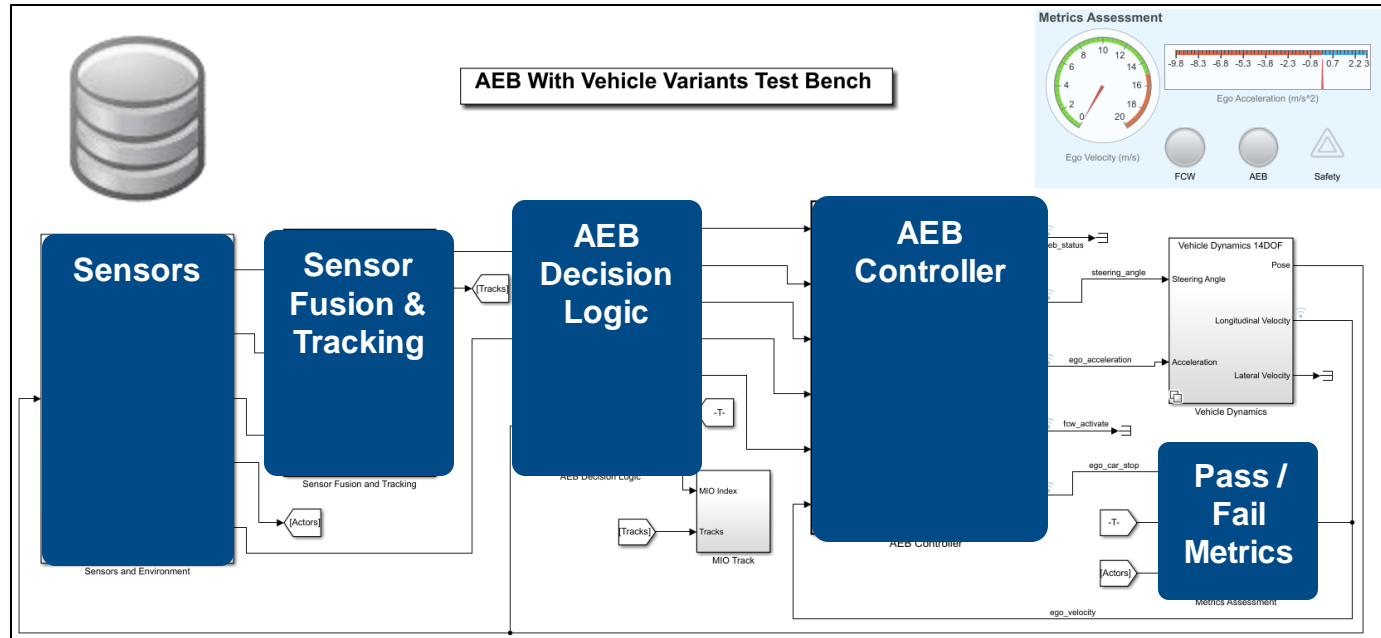


- Driving Scenario Designer can graphically author test scenarios
- Automated Driving Toolbox includes AEB demos for different use cases

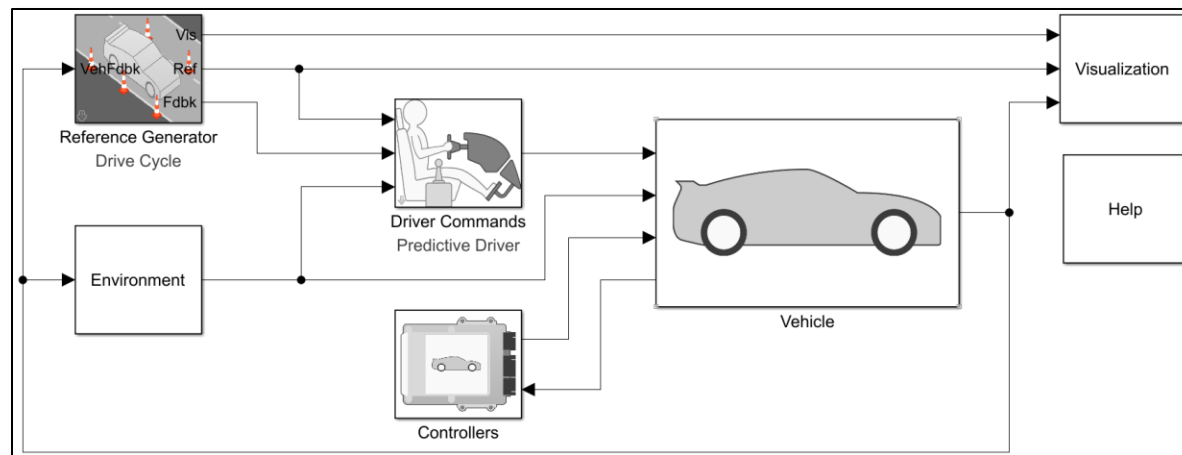
Learn more:

[Automated Driving Toolbox](#)
[AEB with Vehicle Variants](#)

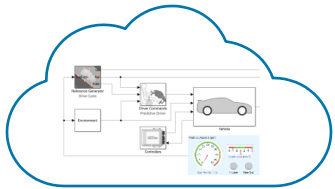
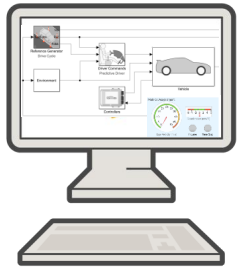
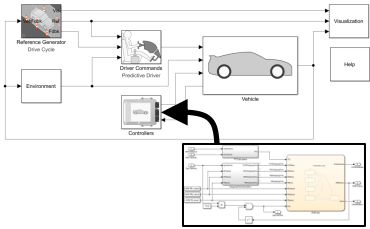
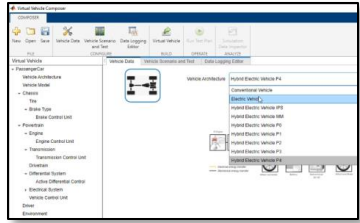
Customizing for AEB



- Start with EV model generated from app
- Incorporate required features from AEB demo:
 - Sensor models
 - AEB control algorithm with brake input override
 - Test scenarios / metrics
- Import data developed for AEB application
 - Vehicle parameters
 - Controller calibrations



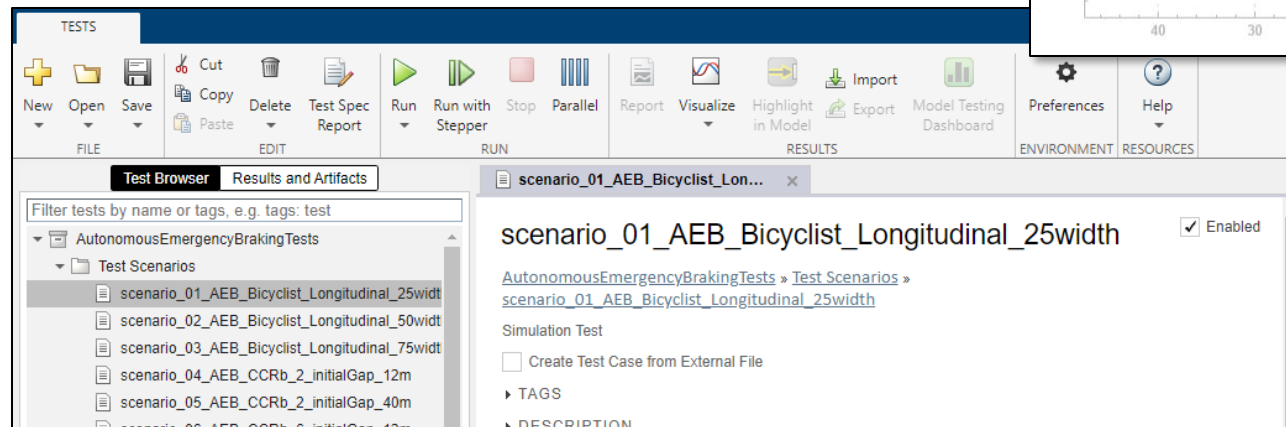
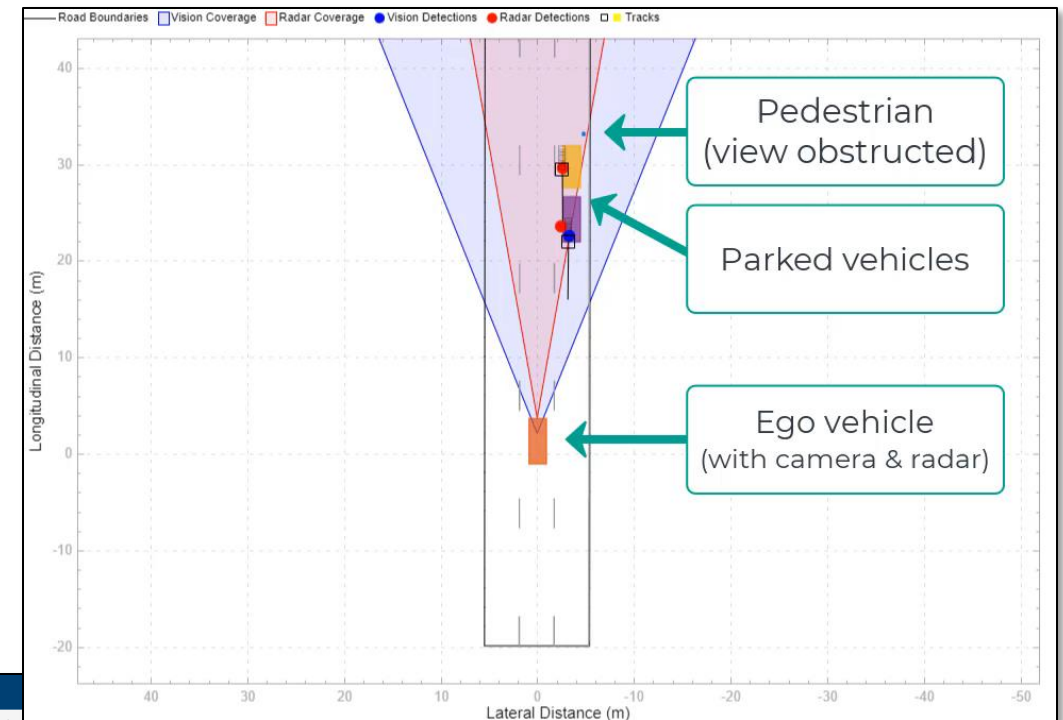
Agenda



- What is a Virtual Vehicle?
- Building a Virtual Vehicle
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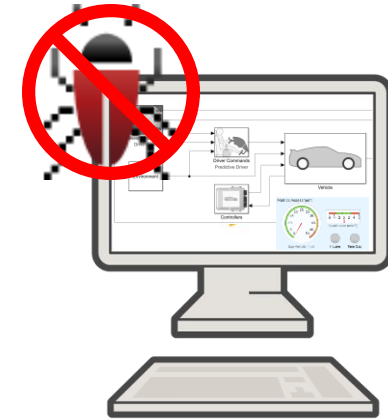
Setting Up AEB Study

- How robust / optimal is AEB controller?
 - Tests → different scenarios
 - Plant → additional payload
 - Controller → brake application time
→ 2nd stage brake level
- Pail / fail criterion
 - Did AEB bring vehicle to stop before collision?
- Simulink Test can be used to manage test suite



Desktop Study Results

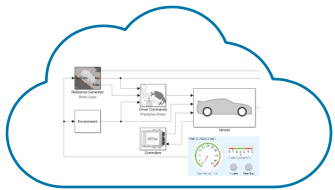
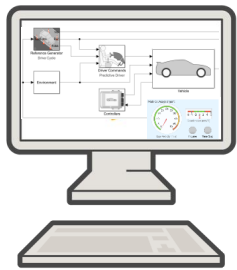
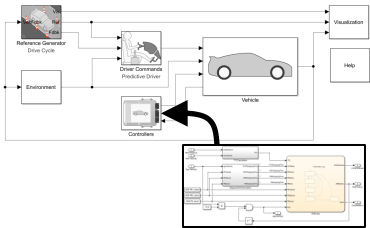
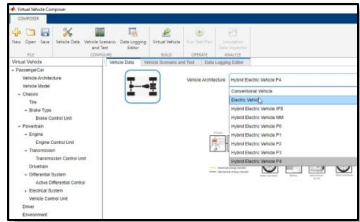
- Desktop as a debugging platform
 - Full study requires >> 1000 runs
 - Desktop is good for small studies, but won't scale well
 - Perform reduced 16-run study before scaling to cloud



Scenario	TestResults	VehicleMass	BrakingTime	MediumBrakeLevel
'scenario_24_AEB_PedestrianTurning_Farside_10kph'	Pass	1575	0.064	4.24
'scenario_24_AEB_PedestrianTurning_Farside_10kph'	Pass	1575	0.064	6.36
'scenario_24_AEB_PedestrianTurning_Farside_10kph'	Pass	1575	0.096	4.24
'scenario_24_AEB_PedestrianTurning_Farside_10kph'	Pass	1575	0.096	6.36
'scenario_24_AEB_PedestrianTurning_Farside_10kph'	Pass	2175	0.064	4.24
'scenario_24_AEB_PedestrianTurning_Farside_10kph'	Pass	2175	0.064	6.36
'scenario_24_AEB_PedestrianTurning_Farside_10kph'	Pass	2175	0.096	4.24
'scenario_24_AEB_PedestrianTurning_Farside_10kph'	Pass	2175	0.096	6.36
'scenario_25_AEB_PedestrianTurning_Nearside_10kph'	Fail	1575	0.064	4.24
'scenario_25_AEB_PedestrianTurning_Nearside_10kph'	Fail	1575	0.064	6.36
'scenario_25_AEB_PedestrianTurning_Nearside_10kph'	Fail	1575	0.096	4.24
'scenario_25_AEB_PedestrianTurning_Nearside_10kph'	Fail	1575	0.096	6.36
'scenario_25_AEB_PedestrianTurning_Nearside_10kph'	Fail	2175	0.064	4.24
'scenario_25_AEB_PedestrianTurning_Nearside_10kph'	Fail	2175	0.064	6.36
'scenario_25_AEB_PedestrianTurning_Nearside_10kph'	Fail	2175	0.096	4.24
'scenario_25_AEB_PedestrianTurning_Nearside_10kph'	Fail	2175	0.096	6.36

- Desktop study confirmed that:
 - Custom EV model performed AEB test and returned desired metrics
 - Script to sweep test scenario and parameters worked properly
 - Sample test scenarios passed / failed as expected

Agenda



- What is a Virtual Vehicle?
- Building a Virtual Vehicle
- Performing desktop studies
- **Preparing for large scale studies**

Transitioning from Desktop to Cloud

- Why would you want to use the cloud?
 - Offload computational load from your working machine
 - Scale up computing power (RAM, GPU, multi-core CPU, etc.)
 - On-demand access (“elastic computing”)
 - Proximity to cloud-based data repository
- It's easy to port your code from desktop to cloud-based workflows
 - No need to rewrite your algorithm
 - Supports both Windows and Linux



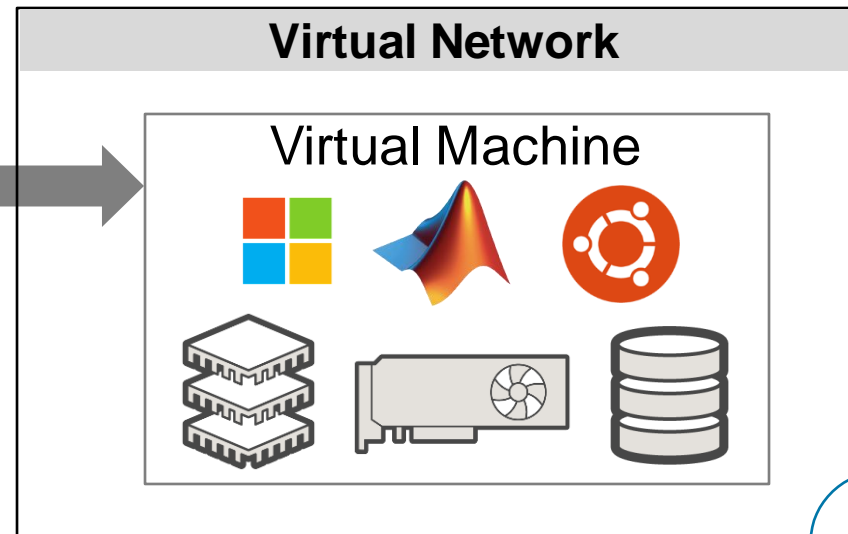
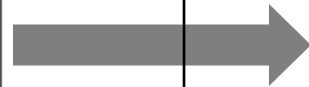
Learn more:

[Parallel Computing Toolbox](#)

[MATLAB Parallel Server](#)

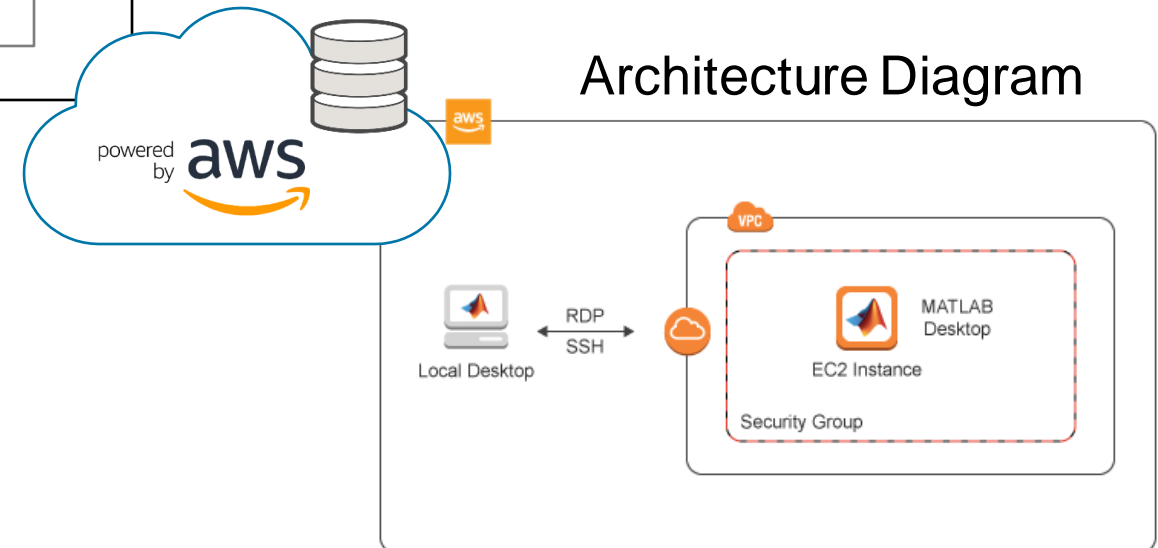
Prebuilt Cloud Configuration - Reference Architecture

Remote Desktop



- MathWorks provides Reference Architectures for specific OS and software stacks on Virtual Machines (VM) in the cloud

- Select VM with desired hardware setup, then apply Reference Architecture

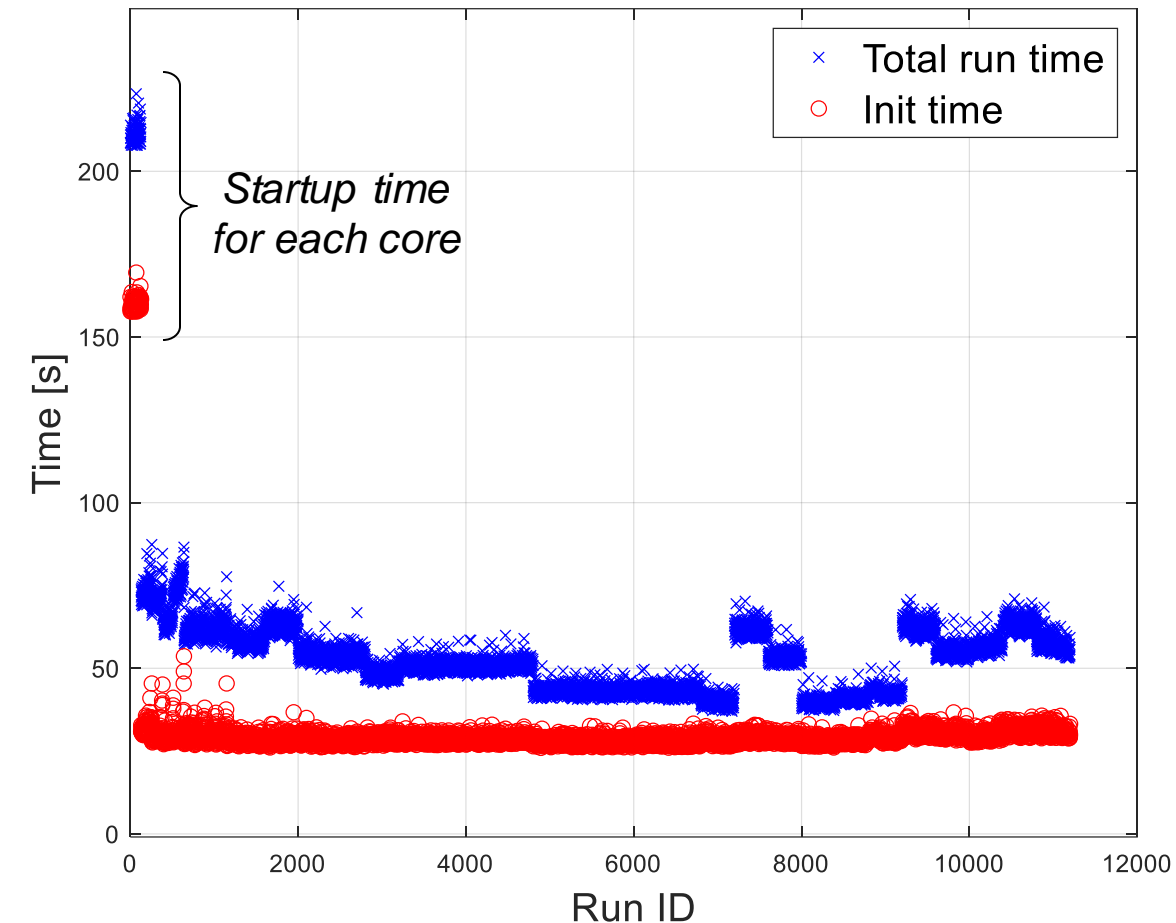


Learn more:

[MATLAB on Amazon Web Services \(AWS\)](#)

Cloud Study Results

- Selected Reference Architecture
 - Linux VM with 128 cores
- Executed 11,200 run test suite
 - ~1.5 hours vs. ~2 days on quad core laptop
- Insights
 - Controller appears robust to payload and braking parameter changes
 - Review failed tests (3.6% of sims) in detail



Scenario	TestResults	VehicleMass	BrakingTime	MediumBrakeLevel
{'scenario_01_AEB_Bicyclist_Longitudinal_25width'}	Pass	1575	0.072	4.77
{'scenario_01_AEB_Bicyclist_Longitudinal_25width'}	Pass	1575	0.072	5.035
{'scenario_01_AEB_Bicyclist_Longitudinal_25width'}	Pass	1575	0.072	5.3
{'scenario_01_AEB_Bicyclist_Longitudinal_25width'}	Pass	1575	0.072	5.565
{'scenario_01_AEB_Bicyclist_Longitudinal_25width'}	Pass	1575	0.072	5.83

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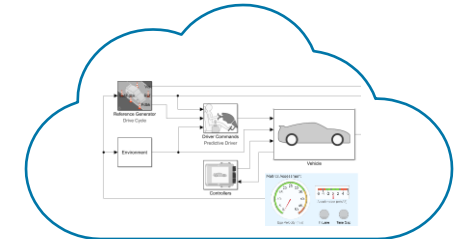
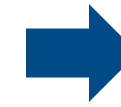
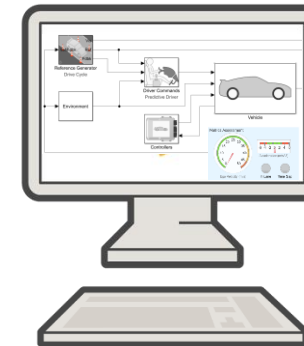
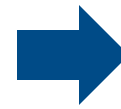
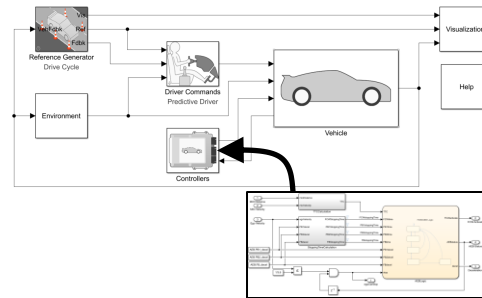
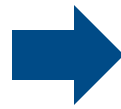
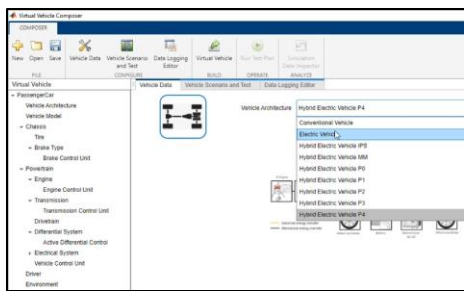
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Key Takeaways

- New **Virtual Vehicle Composer app** makes it easy to build a Virtual Vehicle
- Generated models can be **customized**
- Studies can be performed on **desktop**
- Work can easily be deployed to the **cloud** for large-scale studies



MathWorks AUTOMOTIVE CONFERENCE 2022 Germany

Thank you

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Dr. Jan Janse van Rensburg: jjansev@mathworks.com

